

Scoring & penalties

Applies to Portland and Florianópolis 2026: all ages, including children, all ranks and weight divisions, in Gi and No-Gi.

Coach required - ages 13 and under

Competitors aged 13 and under must have a coach present beside the officials' table. The match will not begin until their coach is present.

Points

Position / action	Points
Takedown	2
Sweep	2
Guard pass	3
Knee on belly	2
Mount	4
Back control	4

Scoring criteria

Scoring follows the IBJJF positional criteria, including 3 seconds of stabilization where required. A position reached while defending a submission does not earn points until the athlete escapes and establishes the required control. This guide summarizes scoring; consult articles 3-5 of the IBJJF Rule Book for the detailed criteria. SUG's technique and penalty rules remain applicable.

Advantages

The referee may award an advantage when an athlete nearly completes a scoring position without meeting all scoring requirements, or makes a submission attempt that puts the opponent in real danger and requires a defense. An attempt alone does not automatically earn an advantage. Advantages are recorded separately from points.

Cumulative penalties - all ages

The same sequence applies to children and adults, in Gi and No-Gi. Penalties accumulate and do not reset during the match. This table describes cumulative penalties; prohibited-technique rules apply separately.

Penalty	Consequence
1st	Warning
2nd	1 advantage to the opponent
3rd	2 points to the opponent
4th	Disqualification (DQ)

Stalling

Stalling for more than 30 seconds results in a penalty.

Scoring reference: IBJJF Rule Book, articles 3-5. ibjjf.com/books-videos